



ARTHUR QUINN AND THE FENRIS WOLF

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Arthur Quinn thinks life is back to normal. Three months have passed since he and his friends defeated the Viking god Loki and saved the world, and everything has been quiet. But then Arthur starts having dreams again: dreams of gods, dreams of magic, dreams of a wolf. It can mean only one thing. Loki is back and only Arthur can stop him.

With the clock ticking, Arthur and his friends find themselves in a race against time to track down the god and prevent him from putting his sinister plan in motion.

But what they don't know is that this time, Loki has help ...

English

Pg 22: Runes/Creative: Create your own alphabet using symbols and signs, and write out phrases and decorate them.

Pg 86: Discussion: Arthur and Ash disagreed on risking walking on the ice to save the dog: what would you have done?

Pg 113: Debate: The Barry children were trying to convince their dad to keep the stray dog. What are the advantages and disadvantages to having a dog?

Pg 161: Thought provoking: Imagine you were in Arthur's shoes: write out the pros and cons of moving back to Kerry.

Pg 192: Panic stations: Put yourself in the shoes of the young couple as Ellie moves towards you risking her life and yours. Describe your emotions.

Pg 264: Suspicious activity: Describe your thoughts if you were Ash and you saw Ellie sneaking into Arthur's room.

Pg 276: Prediction: Who do you think knocked Arthur unconscious?

Pg 272: Metaphors: The story reads 'dived in head first'. Can you think of any other metaphors?

Science

Pg 20: Electricity: Investigate the flow of electricity and build some simple circuit boards.

Pg 85: Water: Investigate the 3 states of water and how one changes to the other

Pg 230: Human Body: Biceps are just one of the muscles in the human body. Locate and identify the other major muscles in our body.

Pg 290: Blood Pressure: Different methods are used to tell if somebody is lying, such as a change in blood pressure. Record your heartbeat at rest and after exercise to see if it changes.

Pg 322: Floating/Sinking: Ex used a row boat to float across the lake. What properties make materials float or sink?

Pg 371: Skeletal System: Arthur dislocated his shoulder and sprained his ankle. Study the human skeletal system and name the bones in these parts of the body.

Geography

Pg 59: Irish Rail System: Locate Connolly Station on a map and also the other major railway stations across Dublin and Ireland.

Pg 60: Map Work: Trace from Connolly Station to Mullingar and name the towns that you might pass.

Pg 212: Map Work: Using Google Earth locate Ranelagh in Dublin.

Pg 260: Map work: Locate New Zealand, The Arctic and Mumbai on a map.

History

Pg 13: Norse Mythology: Research Norse mythology and in particular the story of Loki.

Pg 22: Runes: Research the old Runes alphabet.

Pg 153: Artefacts: Research some artefacts which have helped us understand more about people or times gone by, e.g. the Vikings.

Pg 224: Weapons: Research Viking weapons and the history of weapons used in wars/combat in general.

Pg 155: Timelines: Draw a timeline for the last 100 years and include some of the major world events.

Pg 313–314: Easter Rising: Fenrir joined the rebel's cause for freedom in Ireland. Recall the events of 1916.

Pg 316: Round Towers: There are many round towers around Dublin and Ireland. Find out who built them and why, and describe their layout.

SPHE

Pg 91: Water Safety: What rules should you follow when you are in or around a river/lake/sea?

Pg 146: Difference of opinions: Is it possible to remain friends with someone even if you don't have the same opinions as them on important matters?

Pg 194: Fire Safety: Discuss the importance of fire alarms and the



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correct procedure for dealing with a fire indoors.

Pg 269: Trust: Ash doesn't trust Ellie after seeing the video, but Arthur does. Would you?

Drama

Pg 65: Introductions: Act out all the various ways of introducing oneself.

Pg 97: News Reporter: Imagine you are working for RTÉ: do a live TV report on the incident.

Pg 206: Role Play: Assign the roles of all the main characters and carry out some questioning as Detective Morrissey.

Art

Pg 64: Portrait: Draw or sketch a picture of Cousin Maggie from the description in the book.

Pg 83: Leaf rubbings: Using charcoal, take rubbings of some interesting leaves or tree bark around your school.

Pg 171: National Museum: Research the artefacts and exhibits that are on display at the National Museum of Ireland.

Pg 206: Clay: Mould a design of a Viking shield using clay.

Pg 249–250: Sketch: Fenrir Wolf was trapped in chains: sketch this image.

Music

Pg 66: Opera: Listen and respond to some opera music and research a famous opera singer.

Maths

Pg 311: Time: Fenrir's story started a millennium earlier, which means a thousand years. Do you know the words for 10 years and 100 years?

Irish

In Irish Dublin translates to 'Dubh Linn' which means 'Black Pool'. Use your dictionary to find the meaning of the names of Irish counties.

Websites

<http://en.wikipedia.org/wiki/Loki>

<http://en.wikipedia.org/wiki/Runes>

<http://www.oireachtas.ie/parliament/>

<http://www.museum.ie/en/homepage.aspx>

