

















1. Cut out the cards 2. Shuffle & deal to each player 3. Player One chooses a category from their topmost card and reads out its value. Each player then reads out the value of the same category from their top card. The largest value wins that round, and the winner takes the cards of the trick and places them at the bottom of their pile. The game continues until one player has won the whole pack. 4. In the event of a draw, the cards are placed in the center and a new category is chosen from the next card. The winner of that round obtains all of the cards in the

center as well as the top card from each player.

> **CATEGORIES** Teamwork 25/25 Cunning 30/30 Courage 50/50 Intelligence 100/100 Fight Skills 25/25

HOW TO PLAY



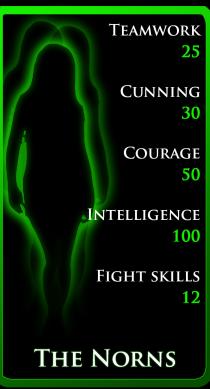
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